



SURVIVOR

Survivor Game

Whitepaper Edition 1.0

Released: 10 May 2023

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Introduction:

Welcome to Survivor, the ultimate battle royal game that will keep you on the edge of your seat. This postmodern game is all about survival of the fittest, where players must fight tooth and nail against each other for a chance to win tokens. The game follows the rules of the new world's order, where only the best can survive and achieve their goals.

Survivor is a game designed to test your skills, strategy, and survival instincts in a stunning low poly 3D world with pastel colors. The game is played in FPS mode, making it all the more immersive. Players must start finding and shooting each other until only one player remains, who will earn all the tokens of the battle. This game is designed to keep you engaged for hours, with its unique game mechanics, NFT characters, and immersive environment.

But Survivor is not just another game. It's a thrilling experience that offers players a new way of life. By entertaining and developing your concentration skills, you can earn money while having fun. This game is hyper-casual, with a coquet minimal look, and players of all ages and genders from around the world can play it.

Our goal with Survivor is to provide an attractive platform that not only generates income for the top players but also serves as an enjoyable home for gamers. We recognized the void in the crypto game market and took the initiative to present this idea. Survivor has long-term strategies in place and aims to be a pioneer in the blockchain gaming industry. The game is poised to be the next big thing, offering a thrilling and exciting experience for players worldwide.

So, are you ready to fight for your life and earn the ultimate prize? Join the Survivor community today and experience the thrill of survival in the postmodern world. Get ready to test your skills, strategize your moves, and outwit your opponents. Let the games begin!

Organizational Standpoints:

Vision: Survivor team envisions a future where blockchain technology is widely adopted and understood by the masses. They believe in the power of blockchain to transform industries and improve people's lives, and they are committed to making that vision a reality. They aim to create an innovative, engaging, and secure gaming experience that will introduce people to the world of blockchain and help them understand its potential.

Mission: Survivor team's mission is to create a decentralized gaming platform that leverages the power of blockchain to provide a fair and transparent gaming experience. They want to create a platform that is accessible to everyone, regardless of their background or experience with blockchain. Their goal is to create a community-driven ecosystem where players can compete, collaborate, and earn rewards in a secure and trustworthy environment. They are dedicated to building a platform that is not only fun and engaging but also educational and informative, introducing people to the exciting world of blockchain technology.



Game Mechanism:

Survivor is an exhilarating multiplayer action game that can be played with friends or random opponents, catering to those who love the taste of battle royale. Players enter the room and wait for it to fill up or be started with the room creator's command. Everyone plays with NFTs by connecting their wallets to the safe platform of Survivor. Upon entering the room and paying the room fee, players are led to the city and start shooting together. The last survivor standing will be the winner and earn 90% of the room fee paid by all players. The remaining 10% will go towards game progress and marketing goals.

The game is easy to play but hard to master, requiring focus and fast action. The key to success is to kill before being killed. In more advanced versions of the game, characters will be upgradable with store assets, and many new maps will be added gradually. In the early web version, there will be five NFT classes, and the value of each will be determined by rarity. These classes include Soldiers, Agents, Ninjas, Spy Girls, and Robots, which will be available for all players to buy and sell.

Players can choose a unique username for themselves, which will be shown alongside the number of the NFT beside the character. Upon connecting their wallet to the game, everyone can create a room or select a room to enter. In dividing the spoils of battle, it won't matter if you are the creator of the room or not; only the last survivor of the battle wins all the tokens. The room will be terminated after the last player exits the room.

The game ecosystem is straightforward and transparent, making it accessible to all players. Rooms will be classified based on the tokens required to enter the battle, with VIP rooms also available. The maximum number of players that can enter a room is six, and the battle will start when the sixth player joins, or the creator of the room can start the game if there is at least one other player in the room.

The forthcoming game will feature the creation and minting of NFTs on the Binance Smart Chain. Moreover, the game's proprietary token, known as SURV, will be developed and implemented on the Binance Smart Chain. By leveraging these two robust and widely-used blockchain networks, the game aims to provide its users with a secure, efficient, and seamless gaming experience. The game mechanism is designed to be visually appealing and engaging, with an intuitive and easy-to-understand interface that allows players to quickly and easily get into the game.

The object of the game is simple: hunt, kill, and defeat your enemy to be the last one standing on the battlefield when the dust settles. Only one player gets to win the game, and the competitive nature of the game will keep players engaged and coming back for more. The Survivor team believes that the blockchain should be invisible in their games, using simple game mechanics that all players can enjoy, regardless of their level of blockchain expertise.

In conclusion, Survivor is an exciting and competitive multiplayer action game that is easy to learn but challenging to master. With a straightforward and transparent game ecosystem, engaging visuals, and a simple game mechanism, players are sure to be hooked and coming back for more.

How to become a Survivor?

participating in the survivor project is an opportunity to experience the thrill of survival in a new fantasy world while earning rewards. there are several ways to participate and become part of the survivor community.

the first way is by buying the \$SURV token and becoming a holder. by holding \$SURV, you will not only support the project but also benefit from potential price increases as demand for the token grows. the SURV token will be developed on the Binance smart chain, and you can easily purchase it through various exchanges.

Another way to participate is by cooperating in airdrop affairs and getting shares. the survivor team may organize give away events to reward early adopters and supporters of the project. by participating in these events, you can earn shares that can be redeemed for \$SURV tokens or exclusive NFTs.



You can also participate by playing the game and earning \$SURV for each win. survivor is an action-packed multiplayer game where players fight against each other to be the last one standing. by participating in battles and winning, you can earn SURV tokens as rewards, which can be used to buy NFTs or sold on exchanges.

Finally, you can participate by trading NFTs and exclusive characters in the Survivor platform. survivor offers players the opportunity to own and trade unique NFT characters, which can be used in the game or sold in the NFT marketplace for \$SURV tokens. these NFTs are rare and can be upgraded with store assets, making them even more valuable. Participating in the survivor project is a great way to experience the excitement of battle royale gaming, earn rewards, and become part of a thriving community. by buying the \$SURV token, cooperating in affiliate marketing programs, playing the game, and trading NFTs, you can maximize your participation and reap the rewards of this thrilling project.

Tokenomics Architecture:

Survivor is a decentralized ecosystem that utilizes blockchain technology to provide a transparent and traceable platform for gamers and NFT collectors. The Survivor ecosystem is designed to be clear and secure, with all transactions being moderated to ensure strategic planning and alignment with the project's roadmap.

The SURV token is at the heart of the Survivor ecosystem. It is a people's token that is distributed to players, NFT collectors, and other stakeholders. The token serves as the primary currency within the Survivor ecosystem, facilitating in-game trades, rewards, and other transactions.

The token distribution is divided into different categories to ensure that the ecosystem is well-funded and sustainable. The total supply of the SURV token is 200,000,000, with the following allocation:

Presale: 50%

Liquidity: 25%

Seed Sale: 6%

Team: 6% (Will be unlocked 0.5% per month after 6 months)

Game Development: 7% (Will be unlocked 0.5% per month)

Marketing: 4% (Will be unlocked 0.5% per month)

Airdrop: 2% (Will be unlocked 0.5% per month)

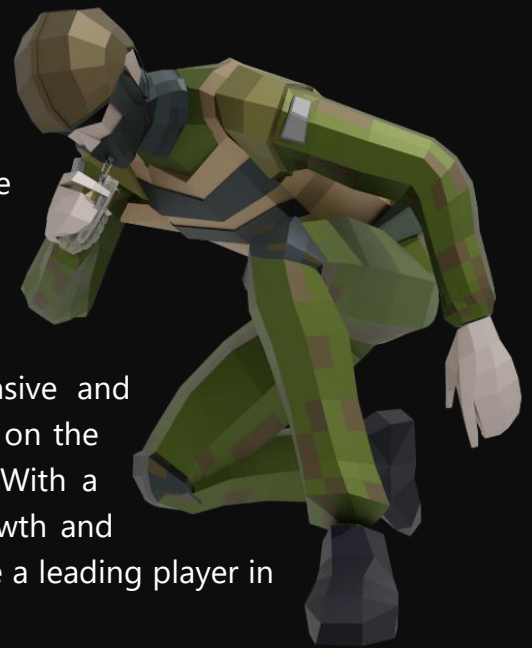
The presale allocation is intended to ensure that the project is well-funded from the outset. The liquidity allocation will be used to ensure that the token is tradable on popular DEXs and CEXs, providing ample liquidity for traders and investors. The private sale allocation will be used to attract strategic partners and investors who can help the project grow and expand. The team allocation will be used to attract top talent to the project and incentivize them to contribute to the development of the ecosystem. The game development allocation will be used to fund the development of the Survivor game, including the creation of new levels, features, and other gameplay elements. The marketing allocation will be used to promote the Survivor ecosystem to potential players and investors, ensuring that the project is well-known and well-regarded in the wider blockchain community. Finally, the airdrop allocation will be used to distribute SURV tokens to early adopters and community members, helping to build a strong and supportive community around the Survivor ecosystem.

In addition to these initial allocations, the Survivor team has implemented several measures to ensure the sustainability and longevity of the ecosystem. For example, the team, game development, and marketing wallets will be unlocked gradually and on a monthly basis to ensure that funds are allocated according to the project's goals and roadmap.

Furthermore, the team will use methods such as token burning to regulate the ecosystem and increase its value. Token burning is a process by which a certain number of tokens are destroyed, reducing the total supply of the token and increasing its scarcity. This can have the effect of increasing the value of the token over time, as it becomes more scarce and desirable to investors and traders.

Finally, the Survivor ecosystem will also include stake platforms in future phases, providing additional opportunities for token holders to earn rewards and contribute to the growth and development of the ecosystem. These stake platforms will be tradable on popular DEXs and CEXs, further increasing the liquidity and demand for the SURV token.

In conclusion, the Survivor ecosystem is a comprehensive and sustainable platform for gamers and NFT collectors, built on the principles of transparency, traceability, and community. With a clear tokenomic structure and a focus on long-term growth and development, the Survivor ecosystem is poised to become a leading player in the blockchain gaming space.



Roadmap :

Technology Roadmap:

Prototype Development: The first step is to create an initial prototype that will showcase the basic gameplay mechanics and art style. This prototype will serve as a foundation for further development and testing.

Smart Contract Development and Audit: Develop and audit the smart contracts that will power the game's economy and mechanics. The contracts will be reviewed by external auditors to ensure their security and efficiency.

NFTs & Marketplace: Create non-fungible tokens (NFTs) to represent in-game items, characters, and other assets. These NFTs will be tradeable on a marketplace where players can buy, sell, and trade them.

Beta Testing: Release a beta version of the game for pre-publish testing. Gather feedback from players and make necessary adjustments before the full release.

Blockchain & Multiplayer Integration: Integrate the game with blockchain technology to ensure transparency, security, and immutability. Develop a multiplayer system to allow players to interact with each other in real-time.

Full Web3 Final Version: Build the final version of the game using Web3 technologies, allowing for seamless integration with other decentralized applications and services.

Store & Rank Boards: Set up a store where players can purchase in-game items and currency. Create rank boards to showcase the top players and their achievements.

Map and Level Expansion: Add additional maps and levels to the game to keep the gameplay fresh and exciting.

Staking Ecosystem: Create a staking ecosystem where players can stake their tokens to earn rewards and bonuses.

DAO Governance: Govern the game with a decentralized autonomous organization (DAO), allowing token holders to vote on proposals and decisions related to the game's development and governance.

Rare Collectibles: Introduce extremely rare collectibles to the game to provide players with a unique and valuable gaming experience.

Mobile Platform Development: Develop the game for both Android and iOS platforms to reach a wider audience.

Mobile Version Presentation: Present a mobile version of the game for players who prefer to play on their mobile devices.

UI/UX Optimization: Optimize the user interface and user experience of the game to improve the player's gaming experience. Integrate new features into the game to provide players with more gameplay options.

Survivor Chat System: Implement a chat system to allow players to communicate with each other in-game.

VR and Oculus System Development: Develop the game to support virtual reality (VR) and Oculus systems to provide players with an immersive gaming experience.

Sales Roadmap:

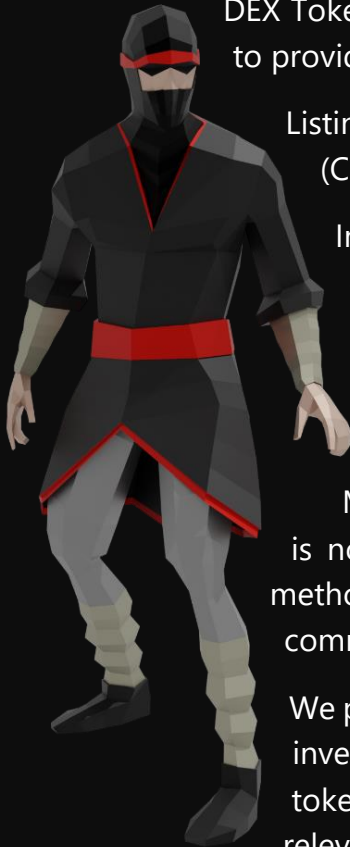
Seed Sale: Conduct a seed sale to raise funds for the development of the game.

NFT Collection Presentation: Present an NFT collection to showcase the game's artwork and assets.

DEX Token Presale: Conduct a decentralized exchange (DEX) token presale to provide early supporters with access to the game's native token.

Listing on CEXs: List the game's native token on centralized exchanges (CEXs) to increase its liquidity and accessibility.

In-App Marketplace: Create an in-app marketplace where players can buy, sell, and trade in-game items and currency.



Marketing:

Marketing is a crucial aspect of any successful project, and Survivor is no exception. Our team has carefully considered various organic methods for marketing, including social media campaigns, and community engagement.

We plan to conduct a targeted campaign to reach potential players and investors. This will involve distributing a certain amount of our native token to individuals who meet specific criteria, such as being active in relevant online communities, holding certain cryptocurrencies, or having a high social media following.

We will also leverage social media to create buzz around the project. We will regularly post updates about the game's development and release, showcase gameplay videos and teasers, and engage with our followers. We will create dedicated social media channels for the game on platforms like Twitter, Discord, and Telegram, and work with influencers in the gaming and blockchain space to reach a wider audience.

In addition, we will engage with the gaming community through various channels such as online gaming forums, gaming events, and game developer conferences. We will showcase the game at these events and engage with potential players and investors to generate interest and awareness.

We also plan to create a strong community around the game. This will involve setting up a dedicated community forum where players can interact with each other, ask questions, and provide feedback. We will actively engage with the community and incorporate their feedback into the game's development.

Our marketing strategy includes creative and innovative methods that will help us reach a wide audience. We are aware that at first, the project will be trending in limited geographical areas, but we are committed to making the necessary efforts to predict the rapid growth of the project worldwide. We will not fail in our efforts to create a fun and healthy platform for the game, and we hope to attract the attention of gamers of all platforms to this game. With the start of the campaign, the marketing team has been executing the planned actions with executive priority to advance the financial goals of the project and create added value for initial investors.

Team and advisors:

The Survivor team comprises a group of accomplished professionals, each with expertise in diverse areas, who have converged with the singular goal of innovating and revolutionizing the game and crypto spheres. With a wealth of prior experience in various projects within the blockchain industry, this decentralized team brings a dynamic, fresh perspective to the table, backed by a shared passion for excellence.

What sets the Survivor team apart is its unique organic management approach, where different teams collaborate in parallel, working in tandem to achieve the common objective of driving sustainable growth for the project in the long term. The team is divided into several departments, with each unit working closely together to deliver top-notch results.

The Blockchain, Security, and Support department is responsible for developing the core blockchain technology that powers the project. This unit is dedicated to ensuring the system's stability, robustness, and security, providing the foundation for the entire platform.

The Game Developers department focuses on creating exciting gameplay experiences for the players. They bring to the table their extensive knowledge of game design and development, ensuring that every aspect of the game is enjoyable, engaging, and fun.

The Art Design department is responsible for the aesthetic aspects of the game, ensuring that the visuals are appealing, and the user interface is intuitive, making the game more immersive and interactive.

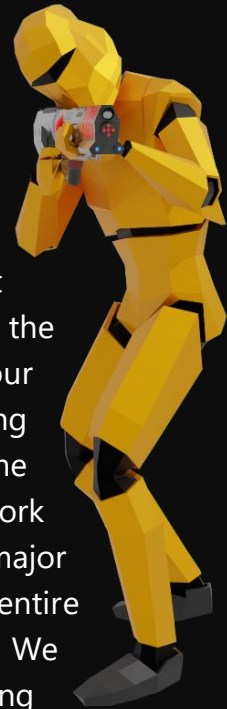
The Marketing department oversees the promotional efforts for the project, devising effective strategies to reach the target audience and spread awareness about the platform's features and benefits. They are also responsible for connecting with potential partners and investors, building a robust ecosystem for the platform.

Each of these departments is headed by a deputy who collaborates with other department heads to ensure seamless integration and cohesiveness in the team's overall efforts. The management team oversees and coordinates the entire project, providing strategic direction and leadership to ensure that the project's goals are met.

In conclusion, the Survivor team is an impressive, decentralized team of experts with a shared vision to create a game-changing project in the blockchain industry. With its organic management approach and collaborative efforts across diverse departments, the team is poised to achieve great success, setting new standards of excellence and innovation in the field.

Conclusion:

In conclusion, the Survivor team is excited to present this whitepaper outlining our vision for a revolutionary player-to-environment (P2E) game. We believe that this game will bring a new level of excitement and engagement to the gaming industry, while also creating opportunities for players to earn real value. We are committed to building a game that is not only entertaining but also secure and transparent, utilizing blockchain technology and smart contracts to ensure a fair and trustworthy gameplay experience. Our roadmap outlines a detailed plan for the development and release of Survivor, including the creation of NFTs, a multiplayer system, and a staking ecosystem. However, we recognize that development is a fluid process and that all roadmaps are subject to change due to market conditions and new findings of P2E games. As such, we will keep the community updated on any significant delays or changes to our roadmap, and we remain dedicated to delivering a high-quality gaming experience. Please note that the prioritization table does not assume any major barriers to development, and we will continue to work diligently to overcome any challenges that may arise. Additionally, if major changes are made in the progress of the project, we will rewrite the entire white paper to ensure complete transparency with our community. We would like to thank our supporters for joining us on this exciting journey, and we look forward to bringing Survivor to life. Together, we can create a game that revolutionizes the gaming industry and brings joy and value to players worldwide.



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